

## **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions, and listings, of claims in the application:

### **Listing of Claims:**

- 1           1.       (Previously Presented) A method for executing a commit  
2 instruction to facilitate transactional execution on a processor, comprising:  
3           executing a block of instructions transactionally, wherein executing the  
4 block of instructions transactionally involves placing load-marks on cache lines  
5 from which data is loaded, placing store-marks on cache lines to which data is  
6 stored, and placing transactional stores in a store buffer in the processor during  
7 the transaction, wherein the transactional stores are gated and not committed to  
8 memory from the store buffer during the transaction, wherein each entry in the  
9 store buffer includes a data value for a store operation that is to be committed to a  
10 memory address, and wherein the store buffer is a hardware structure separate  
11 from a register file;  
12           encountering the commit instruction during execution of a program,  
13 wherein the commit instruction marks the end of a block of instructions to be  
14 executed transactionally; and  
15           upon encountering the commit instruction, successfully completing  
16 transactional execution of the block of instructions preceding the commit  
17 instruction, wherein successfully completing the transactional execution involves  
18 atomically committing changes made during the transactional execution by:  
19           treating store-marked cache lines as locked, thereby causing other  
20           processes to wait to access the store-marked cache lines;

21                   committing store buffer entries generated during transactional  
22                   execution to memory, wherein committing each store buffer entry  
23                   involves removing the store-mark from, and thereby unlocking, a  
24                   corresponding store-marked cache line;  
25                   clearing load-marks from cache lines; and  
26                   committing register file changes made during transactional  
27                   execution;  
28                   wherein changes made during the transactional execution are not  
29                   committed to the architectural state of the processor until the transactional  
30                   execution successfully completes.

1           2.       (Previously Presented) The method of claim 1, wherein  
2           successfully completing the transactional execution involves:  
3           resuming normal non-transactional execution.

1           3.       (Cancelled)

1           4.       (Original) The method of claim 1, wherein if an interfering data  
2           access from another process is encountered during the transactional execution and  
3           prior to encountering the commit instruction, the method further comprises:  
4           discarding changes made during the transactional execution; and  
5           attempting to re-execute the block of instructions.

1           5.       (Previously Presented) The method of claim 1, wherein for a  
2           variation of the commit instruction, successfully completing the transactional  
3           execution involves:  
4           commencing transactional execution of the block of instructions following  
5           the commit instruction.

1           6.       (Original) The method of claim 1, wherein potentially interfering  
2 data accesses from other processes are allowed to proceed during the transactional  
3 execution of the block of instructions.

1           7.       (Original) The method of claim 1, wherein the block of  
2 instructions to be executed transactionally comprises a critical section.

1           8.       (Original) The method of claim 1, wherein the commit instruction  
2 is a native machine code instruction of the processor.

1           9.       (Original) The method of claim 1, wherein the commit instruction  
2 is defined in a platform-independent programming language.

1           10.      (Previously Presented) A computer system that supports a commit  
2 instruction to facilitate transactional execution, wherein the commit instruction  
3 marks the end of a block of instructions to be executed transactionally,  
4 comprising:  
5           a processor;  
6           a store buffer in the processor, wherein each entry in the store buffer  
7 includes a data value for a store operation that is to be committed to a memory  
8 address, and wherein the store buffer is a hardware structure separate from a  
9 register file; and  
10          an execution mechanism within the processor, wherein the execution  
11 mechanism is configured to place load-marks on cache lines from which data is  
12 loaded, place store-marks on cache lines to which data is stored, and place  
13 transactional stores in the store buffer during the transaction, wherein the

14 transactional stores are gated and not committed to memory from the store buffer  
15 during the transaction;  
16 wherein upon encountering the commit instruction, the execution  
17 mechanism is configured to successfully complete transactional execution of the  
18 block of instructions preceding the commit instruction, wherein successfully  
19 completing the transactional execution involves atomically committing changes  
20 made during the transactional execution by:  
21 treating store-marked cache lines as locked, thereby causing other  
22 processes to wait to access the store-marked cache lines;  
23 committing store buffer entries generated during transactional  
24 execution to memory, wherein committing each store buffer entry  
25 involves removing the store-mark from, and thereby unlocking, a  
26 corresponding store-marked cache line;  
27 clearing load-marks from cache lines; and  
28 committing register file changes made during transactional  
29 execution;  
30 wherein changes made during the transactional execution are not  
31 committed to the architectural state of the processor until the transactional  
32 execution successfully completes.

1 11. (Previously Presented) The computer system of claim 10, wherein  
2 while successfully completing transactional execution, the execution mechanism  
3 is configured to:  
4 resume normal non-transactional execution.

1 12. (Cancelled)

1           13.     (Original) The computer system of claim 10, wherein if an  
2     interfering data access from another process is encountered during the  
3     transactional execution and prior to encountering the commit instruction, the  
4     execution mechanism is configured to:  
5             discard changes made during the transactional execution; and to  
6             attempt to re-execute the block of instructions.

1           14.     (Previously Presented) The computer system of claim 10, wherein  
2     if a variation of the commit instruction is encountered, the execution mechanism  
3     is configured to:  
4             commence transactional execution of the block of instructions following  
5     the commit instruction.

1           15.     (Original) The computer system of claim 10, wherein the computer  
2     system is configured to allow potentially interfering data accesses from other  
3     processes to proceed during the transactional execution of the block of  
4     instructions.

1           16.     (Original) The computer system of claim 10, wherein the block of  
2     instructions to be executed transactionally comprises a critical section.

1           17.     (Original) The computer system of claim 10, wherein the commit  
2     instruction is a native machine code instruction of the processor.

1           18.     (Original) The computer system of claim 10, wherein the commit  
2     instruction is defined in a platform-independent programming language.

1           19.     (Previously Presented) A computer-readable storage medium  
2 storing instructions that when executed by a computer cause the computer to  
3 perform a method for executing a commit instruction to facilitate transactional  
4 execution, comprising:  
5           executing a block of instructions transactionally, wherein executing the  
6 block of instructions transactionally involves placing load-marks on cache lines  
7 from which data is loaded, placing store-marks on cache lines to which data is  
8 stored, and placing transactional stores in a store buffer in the processor during  
9 the transaction, wherein the transactional stores are gated and not committed to  
10 memory from the store buffer during the transaction, wherein each entry in the  
11 store buffer includes a data value for a store operation that is to be committed to a  
12 memory address, and wherein the store buffer is a hardware structure separate  
13 from a register file;  
14           encountering the commit instruction during execution of a program,  
15 wherein the commit instruction marks the end of a block of instructions to be  
16 executed transactionally; and  
17           upon encountering the commit instruction, successfully completing  
18 transactional execution of the block of instructions preceding the commit  
19 instruction, wherein successfully completing the transactional execution involves  
20 atomically committing changes made during the transactional execution by:  
21           treating store-marked cache lines as locked, thereby causing other  
22 processes to wait to access the store-marked cache lines;  
23           committing store buffer entries generated during transactional  
24 execution to memory, wherein committing each store buffer entry  
25 involves removing the store-mark from, and thereby unlocking, a  
26 corresponding store-marked cache line;  
27           clearing load-marks from cache lines; and

28                    committing register file changes made during transactional  
29                    execution;  
30                    wherein changes made during the transactional execution are not  
31                    committed to the architectural state of the processor until the transactional  
32                    execution successfully completes.

1                    20.     (Previously Presented) The computer-readable storage medium of  
2                    claim 19, wherein successfully completing transactional execution involves:  
3                    resuming normal non-transactional execution.